

# Practice of Efficient Data Collection via Crowdsourcing: Aggregation, Incremental Relabelling, and Pricing

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# Introduction

Olga Megorskaya, CEO, Toloka

# Crowdsourcing: specific way to design a business process



A big task

Cloud of performers

Result

# Crowdsourcing applications: examples

Task type	Where is used
Information assessment	Ranking of search results
Content categorization	Text and media moderation, data cleaning and filtering
Content annotation	Metadata tagging
Pairwise comparison	Offline evaluation, media duplication check
Object segmentation, including 3D	Image recognition for self-driving car
Audio and video transcription	Speech recognition for voice-controlled virtual assistant
Spatial crowdsourcing	Verify business information and office hours

# Example: binary classification

Is this cat white?

Yes

No



# Example: multi classification



"Real French restaurant"



If you are a gourmand, I can recommend you the "Real French restaurant", located in the historic cellar, with elements of antique design and quite interesting cuisine. The restaurant is small, but very cozy and romantic. The restaurant is very suitable for romance and even for business meetings.

**Is it a feedback?**

Yes, it is  No, it's other comment

Personal information

Swearing, vulgarity, insults, aggressive statements

Spam, advertisingspan

# Example: multi classification with ordered labels

Query: Machine learning  
URL: https://en.wikipedia.org/wiki/Machine\_learning

Open the original [Yandex](#) [Google](#)

1  Vital  
2  Useful  
3  Relevant+  
4  Relevant-  
5  Irrelevant  
6  Not displayed

en.wikipedia.org Machine learning - Wikipedia

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## Machine learning

From Wikipedia, the free encyclopedia

*For the journal, see [Machine Learning \(journal\)](#).  
"Statistical learning" redirects here. For statistical learning in linguistics, see [statistical learning in language acquisition](#).*

**Machine learning (ML)** is the scientific study of algorithms and statistical models that computer systems use in order to perform a specific task effectively without using explicit instructions, relying on patterns and inference instead. It is seen as a subset of artificial intelligence. Machine learning algorithms build a mathematical model based on sample data, known as "training data", in order to



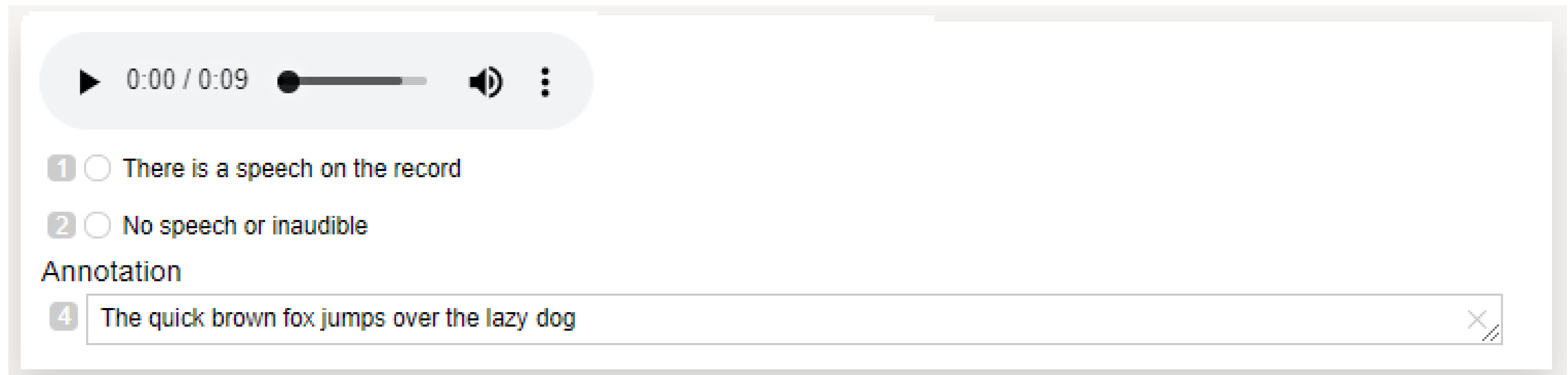
# Examples: pairwise comparison

The image displays a pairwise comparison interface for a recipe. It is divided into three main sections:

- Recipe Card (Left):** Features the Food Network logo, the title "How to Make Perfect Pancakes", a descriptive paragraph, the date "April 24, 2015", and the source "From: Food Network Magazine". It includes a photo of a stack of pancakes with butter and syrup.
- Recipe Details (Right):** Includes a search bar, the title "How to make pancakes", a 5-star rating with "17 ratings", a photo of a single pancake, and key metrics: "Preparation time less than 30 mins", "Cooking time less than 10 mins", "Serves Serves 4", and a "Dietary" icon.
- Comparison Interface (Far Right):** Shows the query "Query: how to make pancakes" and the question "Which one do you like better?". It has radio buttons for "Left" and "Right", a text input field for "Please, comment your choice", and a "Continue" button.



# Examples: transcription with textual answers



0:00 / 0:09

1  There is a speech on the record

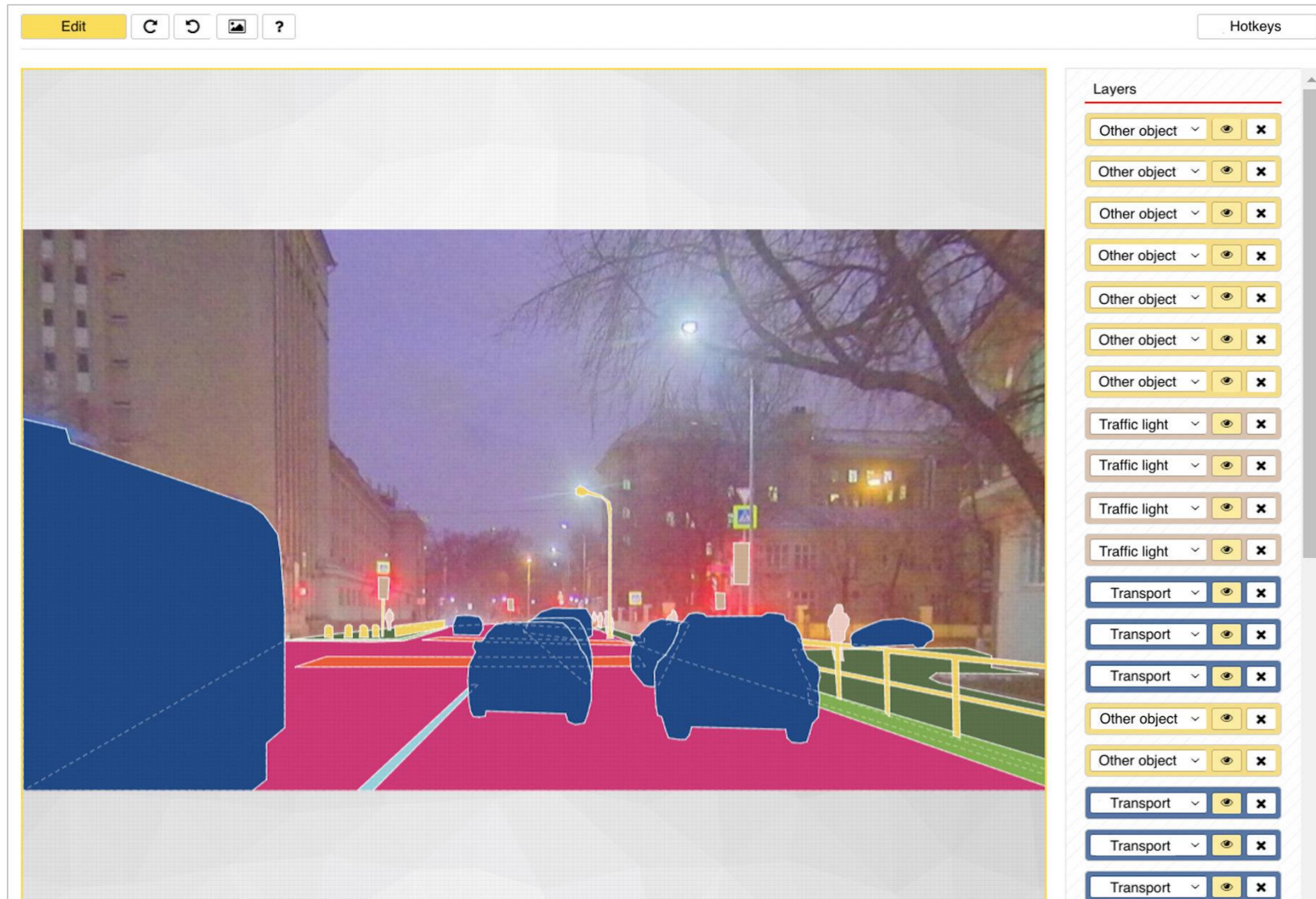
2  No speech or inaudible

Annotation

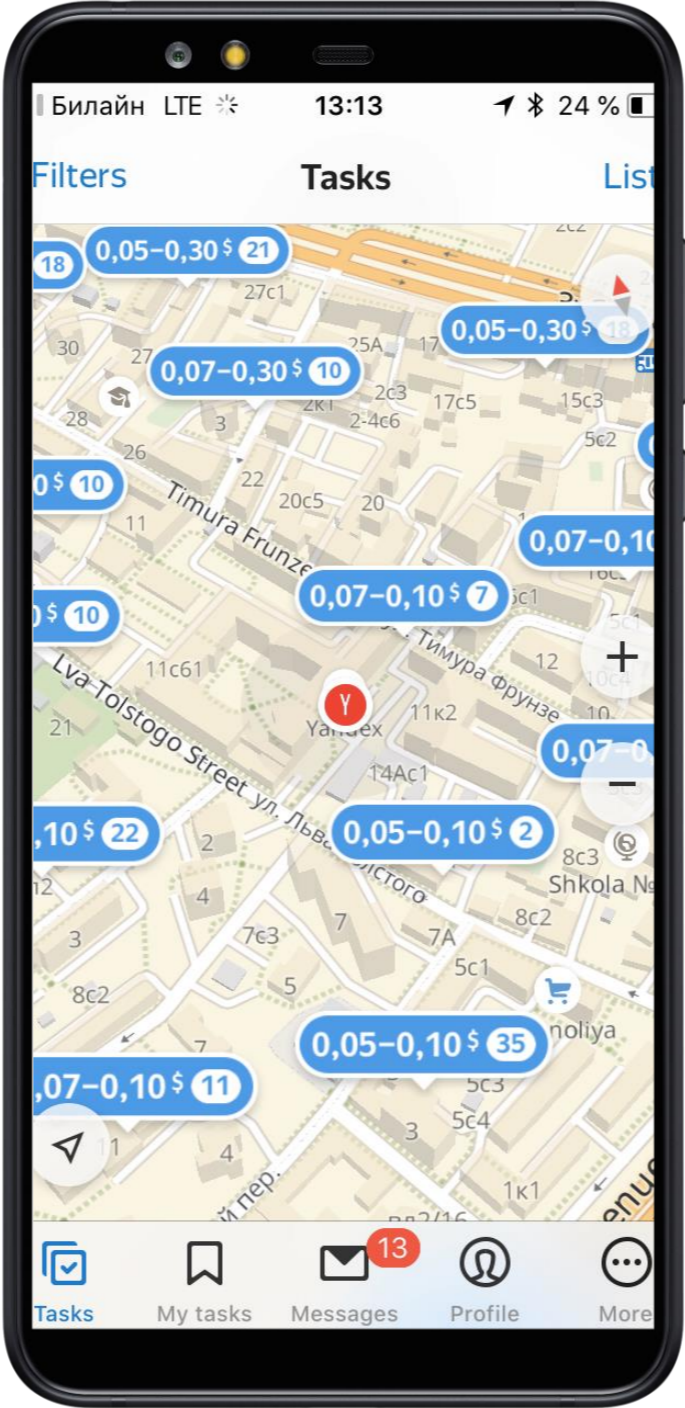
4 The quick brown fox jumps over the lazy dog

The image shows a simulated audio player interface. At the top left, there is a play button, a progress bar showing 0:00 / 0:09, a volume icon, and a menu icon. Below the player are three radio button options: '1 There is a speech on the record', '2 No speech or inaudible', and '4 The quick brown fox jumps over the lazy dog'. The text 'Annotation' is positioned above the fourth option. The fourth option is enclosed in a text box with a close button (an 'X' icon) on the right side.

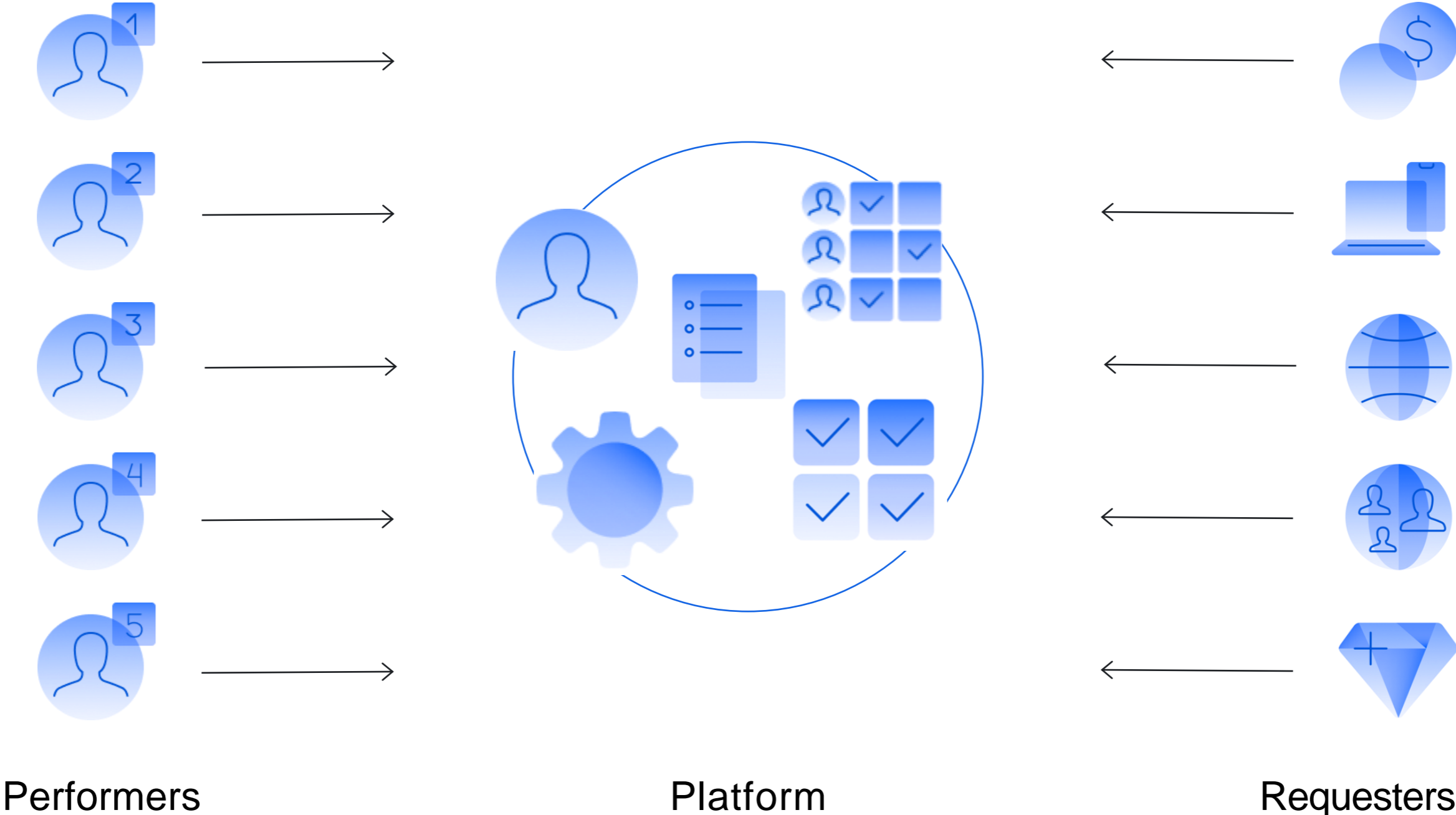
# Examples: object segmentation



# Examples: spatial crowdsourcing



# A crowdsourcing platform: two-sided market



# Crowdsourcing platforms: examples

- ▶ Amazon Mechanical Turk
- ▶ Toloka
- ▶ Microworkers
- ▶ Gigwalk
- ▶ ClickWorker
- ▶ CloudFactory
- ▶ Figure Eight
- ▶ CrowdSource
- ▶ DefinedCrowd
- ▶ ...

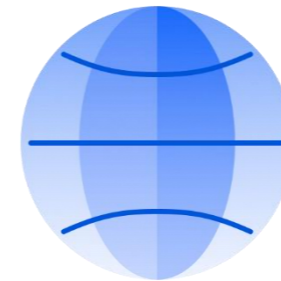
# Pros of crowdsourcing platforms



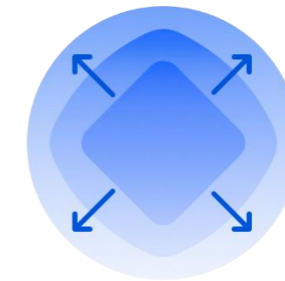
24/7



Variety  
of skilled  
performers



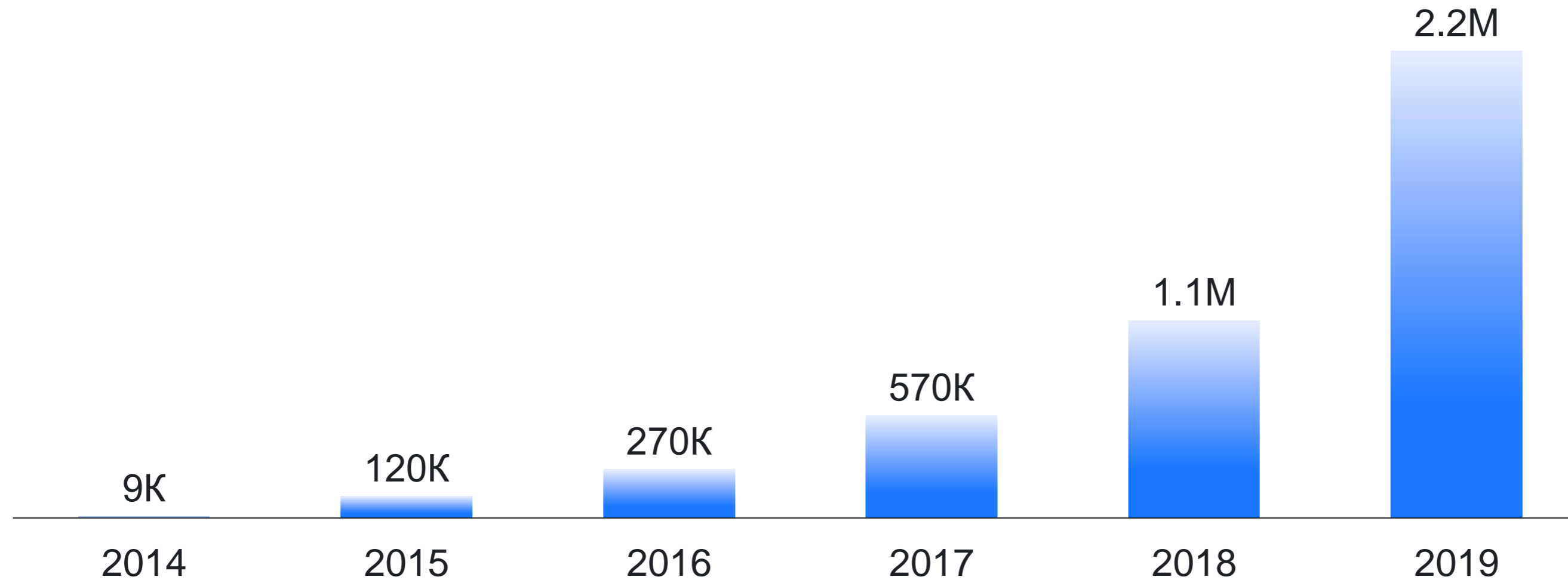
Vast  
region  
coverage



Ongoing  
processes

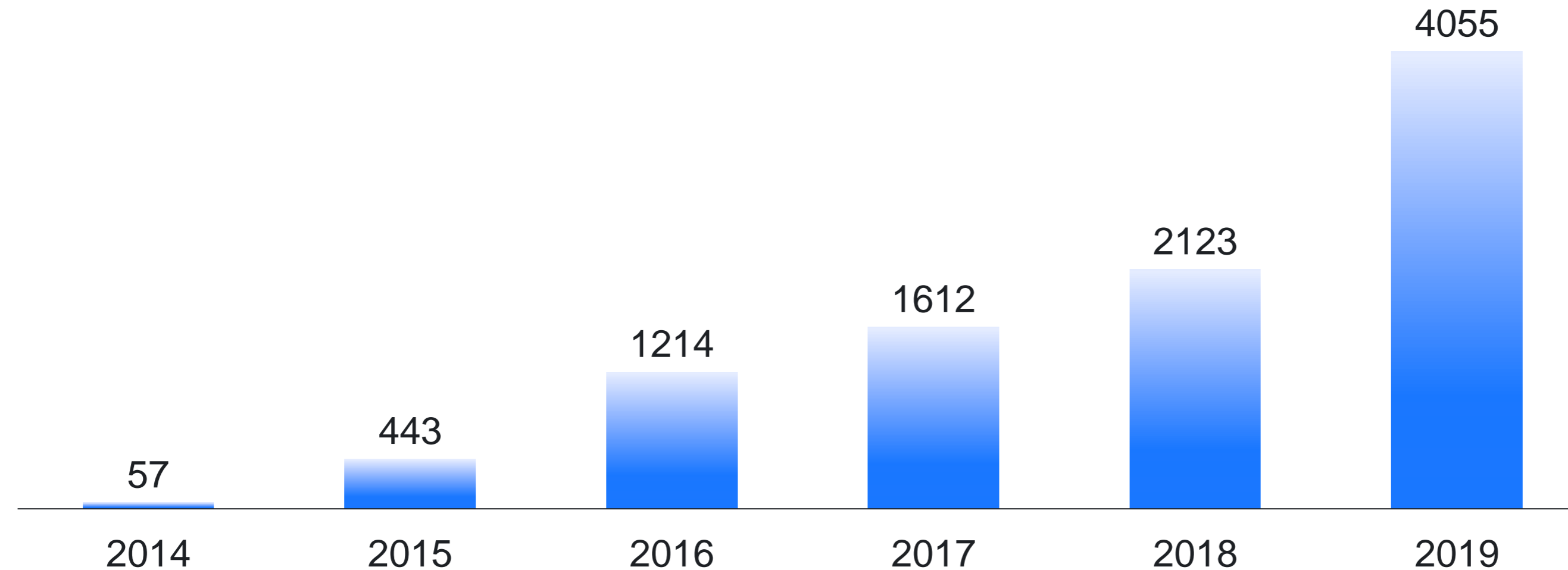
# Crowdsourcing growth: our experience

Active performers in Toloka



# Crowdsourcing growth: our experience

Different projects in Toloka





# Everyday on Toloka



500+  
different  
projects



36K+  
performers



12M+  
tasks

# Toloka: real-life cases

Case	Tasks	Done in	Cost
Side-by-side object comparison	1,000 tasks	10 min	\$2.4
Object classification	1,000 photos	15 min	\$1.2
Object segmentation	About 1,000 objects in 100 photos	6 h	\$3.6
Phrase generation for a chatbot	500 phrases for the same topic	15 min	\$1
Audio transcription	100 recordings 25 minute long	20 min	\$6
Video ranking	10,000 videos	2 h	\$10

# Tutorial overview

Why this tutorial?

**Practice**

# Part I: 30 min

## Main components of data collection via crowdsourcing

- ▶ Decomposition for effective pipeline
- ▶ Task instruction & interface: best practices
- ▶ Quality control techniques

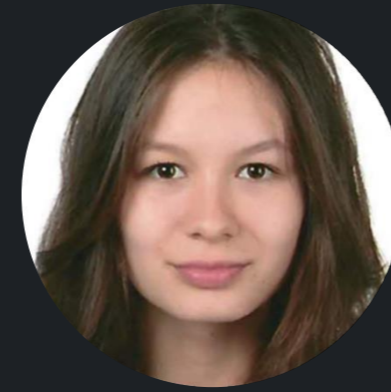


Olga Megorskaya  
CEO, Toloka

# Part II: 25 min

## Analysis of label collection projects to be done (practical session)

- ▶ Dataset and required labels
- ▶ Discussion: how to collect labels?
- ▶ Data labelling pipeline for implementation



Daria Baidakova  
Project Manager,  
Toloka

# Part III: 10 min

## Introduction to the crowdsourcing platform Yandex.Toloka for requesters



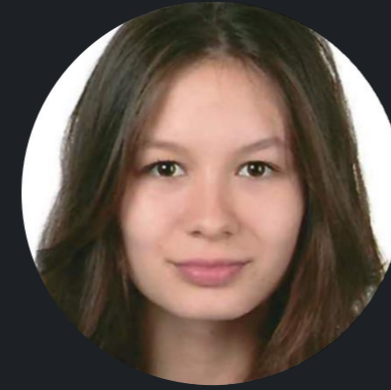
Evfrosiniya Zerminova

Head of Data Analysis and Research Group, Toloka

- ▶ Main types of instances
- ▶ Project: creation & configuration
- ▶ Pool: creation & configuration
- ▶ Tasks: uploading & golden set creation
- ▶ Statistics in flight and download of results

# Part IV: 60 min

## Setting up and running label collection projects (practical session)



Daria Baidakova  
Project Manager,  
Toloka

You

- ▶ Create
- ▶ Configure
- ▶ Run on real performers

Data labelling projects in real-time



# Part V: 35 min

## Interface & quality control

- ▶ Detailed examination of quality control techniques
- ▶ Comprehensive overview of best practices for creating a functional interface



Alexey Drutsa

Head of Efficiency and Growth Division,  
Toloka

# Part VI: 25 min

## Theory on Aggregation

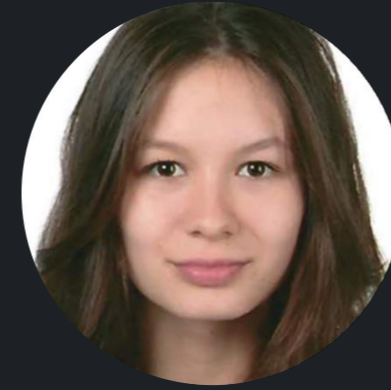
- ▶ Multiclass labels
- ▶ Pairwise comparisons



Valentina Fedorova  
Researcher, Toloka

# Part VII: 90 min

## Setting up and running label collection projects cont. (practical session)



Daria Baidakova  
Project Manager,  
Toloka

You

- ▶ Create
- ▶ Configure
- ▶ Run on real performers

Data labelling projects in real-time

# Part VIII: 20 min

## Theory on efficient incremental relabelling and pricing

- ▶ Incremental relabelling
- ▶ Performance-based pricing



Valentina Fedorova  
Researcher, Toloka

# Part IX: 10 min

## Discussion of results from the projects & conclusions

- ▶ Results of your projects
- ▶ Extensions to work on after tutorial



Alexey Drutsa

Head of Efficiency and Growth Division,  
Toloka

# Tutorial outline

